# NOTES FROM A+ PARTNERSHIP MEETING - AUGUST 19, 2008

# If you could design your ideal teen space, what would it look like? What would be in it? What services would you provide? (Cost no object ©)

## GROUP 1

Soundproofing
Modem furniture – dean lines
Café
Computers
Listening stations
Music making software
Teen art gallery
Homework help
Shush-free hang out space
Restricted teen space
Library card needed for entry
Gaming area
Teen magazines
Outdoor space - patio with direct access
Detetion staff with took reference libraries
Rotating staff with teen reference librarian
Space proportional to use
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Space proportional to use
Space proportional to use Access to bike rack
Space proportional to use Access to bike rack Lobby space/lockers
Space proportional to use Access to bike rack Lobby space/lockers Homework help
Space proportional to use Access to bike rack Lobby space/lockers Homework help Career planning
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Space proportional to use Access to bike rack Lobby space/lockers Homework help Career planning College/vocation planning Volunteer resources Employ a social worker

Hire teen staff

Anime/Manga collection

Copies of local school textbooks (multiples)

Multiples of popular fiction, CDs, etc.

Gaming for circulation

Teen input

Ning (learning community online - ning.com)

Many computers

YA-oriented staff

Separate space with their furniture

Meeting space, uniquely theirs

Multimedia – i.e. podcasts, etc. for their own product

#### **GROUP 3**

Graffiti wall

Closed in room with dividers

TV/recording studio/tech studio/listening stations

Art studio

Lounge and café with comfy chairs

Group work areas (cubicles)

Large screens for huddling

Food

Wifi

Special YA collection (no Dewey)

TAB with stipend

Multipurpose activity stage

Gaming with all kinds board games

Career center (SAT/college prep)

Yoga/exercise room

Doggie play group

Teen kitchen

Varying activities each day

Blog and book club

Vampire, Anime, Manga, Gossip Girl

Librarian station for teens with computer

Greenhouse

Veggies, flowers, water garden, fish tank

Crafts (see art studio)

#### **GROUP 4**

Imacs (film editing software)

Listening booths (music/audiobooks)

Restaurant booths

Vending machines

Game room (one staff member)

Study "quiet" room (one staff member)

"Background" music – think Barnes & Noble

Creative outlets – magnetic poetry wall, chalkboard wall, community sketch book

Floor seating

+2 librarians, 1 derk, +1 student volunteer

More regular programming

After school homework help (outside tutors?)

Multimedia production studio

PR-PR-PR!

Marketing! Marketing! Marketing!

#### **Environment**

Comfortable seating – flexible, movable

Booths, bean bags

Neon sign - "teen title" - teen ghetto

Defined, separate space

Stylish, teen driver color, décor

Vending machines

Kitchenette area

Library kiosk

Display area for teen art – changeable

Performance pit - poetry reading, Manga, competitions

### Technology

Big screen with all the bells and whistles

Lap tops, wireless

Music listening stations

Gaming equipment

Media production equipment

## Library Programs/Services

New book display/special teen collections

**Tutoring** 

Homework help

Quiet study area

E-books

Comfortable fumiture Game tables Meeting/sharing tables Console games CDs and music listening devices Wifi Internet access Magazines E-book devices for loan YA books on display (face out) Teen health/help books displayed "Pop" Teen art work featured and other artwork Board for book recommendations (by kids) Food and drink Job information College info (financial aid) Study area Project space Program area (adjacent to teen room) **Books** Magazines Video games Unlimited program budget

Carte blanche ala collection development

GROUP 8
VVifi
IM reference
Waterwall
Art display
Online program registration
Volunteer group
Green room
Separate entrance to teen wing
Teen reference section
Barter board for services/goods
Tutoring corner/homework help
Board games
AV studio with blue and green screen
MACS and PCs
Movie editing
Checkout -able AV equipment, i.e. flips, etc.
Modular fumiture
Comfy, teen furniture
Permanent DDR rug/mat
Electronic/vending/moveable book shelving
Digital banner for announcements, new books
VVifi
Quiet rooms ,soundproofing
Glass walls
Fully staffed when library is open
Separate wing
Skyping stations
Gaming systems on plasmas throughout room – a la sports bar
Colorful, changeable, ambient lighting – for mood and behavior changes

Interactive bulletin, chalk, pain graffiti wall (profanity monitor)

Color – within reason
Lights
Lots of technology
Computers with downloading
Kindles
Playaways
Wii – multiple controllers
Quiet and loud areas
Books, popular magazines, multiple copies
Food, coffee, etc.
Moveable, comfortable, durable furniture
Unlimited programming \$
Performance space with mikes, sound system, video
Red Cross babysitting
SAT dasses
Anime
Tutoring – in person and online
Writing workshops
Good PR
Coop in community
Workshops to get staff of entire building on board
Teen librarian with adequate support staff
Volunteers
Display area for student work
Book clubs
Blogging